

Wild relay

A fun game for 2 or more players!



The aim of the game is for 2 or more teams to dash to a pile of leaves, twigs and grass to find a paper animal. They then shout out a fact about that animal and take it back to their team.

Form up into two teams. Each team forms a pile of leaves, grass and twigs about 4 metres away from them. One person should be the time keeper and should place each set of cut out animals in each pile (if they're well hidden it makes a more interesting game!)

When everyone is ready and standing in their teams, the timekeeper shouts GO!

The person at the front of each team runs to their pile, finds an animal and shouts out a fact about it. They then run back to the back of their team and drop the animal on the ground. Then the next person runs to the pile and does the same! If a player can't think of a fact, they should just pick up the animal and run back to their team.

After 2 minutes the time keeper shouts STOP!

Each team adds up their scores, and gets 5 extra points for each fact that was shouted out.

The scores

Duck = 10

Fish = 9

Beetle = 8

Bat = 7

Butterfly = 6

Bee = 5

Frog = 4

Caterpillar = 3

Ladybird = 2

Fox = 1

Badger = 1

Owl = 1

Rabbit = 1

Squirrel = 1

Bird = 1

The team with the highest score wins!

Play this game in the woods, garden, park, at school, while camping, wherever you like :O)

Email your games to: naturedetectives@woodlandtrust.org.uk



Start your own adventure at naturedetectives.org.uk

Fun stuff for kids, families and schools by the Woodland Trust, a charity registered in England & Wales (294344) and Scotland (SC038885) at Autumn Park, Grantham NG31 6LL
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