

Welcome to the High Weald National Landscape, an unspoilt medieval landscape. From the 1540's to the late 1700's the area near to Warbleton was in the heart of the Sussex Iron industry, with Cralle furnace creating cannons and other implements. The finished goods were sent by river to the sea at Pevensey for export.

Distance and duration	A 3½ mile walk taking 1½ - 2 hours
Level	Moderate
Start point / Post code	St Mary the Virgin church, Warbleton, TN21 8BD
OS map reference What-3-Words	Explorer 136, TQ609181 https://what3words.com/podcast.forge.hotel
Other information	Roadside parking. Click here to download a GPX file of the route

I-Spy - Things to look out for in the landscape



Two

This walk was kindly provided by Lionel Pringle.

This walk starts from the small hamlet of Warbleton which lies between the villages of Punnetts Town and Rushlake Green.

Park your car on the side of the road near to the church. Ensure that you do not block access for any local resident. The historic village pub here was originally called the Warbil in Tun, but some reason several years ago it became the Black Duck and I believe it has since closed.

Go into the churchyard by way of the lych-gate and follow the brick path round the side of the church to your left.

You will see a break in the wall on the left, close to the memorial to Robert Woodman, go through the gap, bear right and cross the grave yard making for a gap in the hedge.

Go through the hedge and go straight ahead down the field until you reach a bank at the bottom.

Turn left and continue along the edge of the field, keeping the bank to your right.

At the point where the bank flattens out there are two gaps, take the second through into another field on your right. Go into this field and turn left and continue on down with the hedge on your left.

Almost at the bottom of the field the path takes a 45° turn to the right and makes for the tree line on the other side passing under the power lines.

Make your way through the undergrowth and onto a long wooden footbridge.

Once over the bridge go straight across the next field making for a gate into the field beyond.

Continue straight up to the top this field, and go through the next gate passing under some large trees.

Follow the left hand edge of the field until you reach a gate and emerge onto the road. You are now entering Vines Cross.

Turn right and go through the second gate-way on the right.

Follow the left perimeter of this field all the way round until you find a stile which takes you out onto another road.

Turn right and continue down the road for a short way until you come to a drive leading to Boring House Farm.

Go over the cattle grid and straight along the concrete road, **do not take the footpath which goes diagonally across the field to your right.**

Where the road turns to the left the footpath leaves it from the right immediately after the bend, going diagonally across the field towards the far corner. You will pass a converted barn on the left as you cross the field.

Go through the metal gate, which is almost in the corner of this field, and turn left and walk along the edge of the field keeping the hedge to the left. A stile will be found at its end, alongside a gate.

Three

Go over the stile and make for the footbridge immediately on your right.

Go over the bridge, bear 45° to the left and then turn right in the field beyond, keeping the trees to the right.

The path goes beneath a large oak tree, in summer it appears to disappear into it.

Under the tree there is a stile, go over this and continue up through the next field with the hedge once more on the right.

Passing underneath overhead power lines, look for a stile in the top right corner of the field, the path towards it may be overgrown.

Go over the stile into an open space between stables and a house, go straight across the space to a stile opposite.

This stile goes through a thick holly hedge.

Once over, turn to your left and continue up the field with the hedge on your left.

At the corner of the hedge continue straight across the field to a stile that can be seen in the hedge ahead of you.

Climb over this stile and turn left towards the left hand edge of the field, and continue up the field keeping the hedge to your left.

Keep going along this path until you almost reach some overhead electricity cables, a stile will be found in the hedgerow to your left.

Go over the stile into the next field.

From this point the path crosses the field diagonally heading for the opposite corner.

There is a stile in the middle of a fence which currently splits what was once a single field into two, go over this stile and continue making for the far corner.

Go over this next stile and clamber down the bank onto the road.

Turn left up the road and look for a track leading off the road on your right.

Go up the track keeping close to the hedge on the left. When the hedge comes to an end, the footpath continues diagonally across the field to the left, heading for the trees on the far side.

When you reach these trees follow on down the field keeping the trees to your left.

Before you reach the bottom of the field, the path passes through the tree line and continues on down, in the same direction but on the opposite side of the trees. You will now find that you have a fence to your left.

At the bottom of the field the path passes over a substantial wooden bridge and there is a pond on the left. Go through a metal gate and continue up the path ahead of you until you emerge onto a road.

Turn right and continue along the road for about ¼ mile, passing the remains of Chapmans Town windmill on your right, (it's the strange low, blackish octagonal building).

Four

As you pass the start of woodland to the left of the road, the footpath will be found going into the field on the right, through a gap in the hedge. It is not unusual for the path in this field to be invisible as the farmer plants crops right across it. You have a perfect right to walk through the crops. The path almost directly lines up with the red tiled house in the valley below, head slightly to the left of this house passing through a group of three large oaks. It then passes through a coppice of hazel trees, to the right of a large sycamore tree and exits over a stile onto a road.

When you emerge on the road, turn right and climb the hill then turn right at the junction and carry on up the road to the finish.

At all times please follow the Countryside Code



Respect everyone

- be considerate to those living in, working in and enjoying the countryside
- leave gates and property as you find them
- do not block access to gateways or driveways when parking
- be nice, say hello, share the space
- follow local signs and keep to marked paths unless wider access is available

Protect the environment

- take your litter home – leave no trace of your visit
- do not light fires and only have barbeques where signs say you can
- always keep dogs under control and in sight
- dog poo – bag it and bin it – any public waste bin will do
- care for nature – do not cause damage or disturbance

Enjoy the outdoors

- check your route and local conditions
- plan your adventure – know what to expect and what you can do
- enjoy your visit, have fun, make a memory

